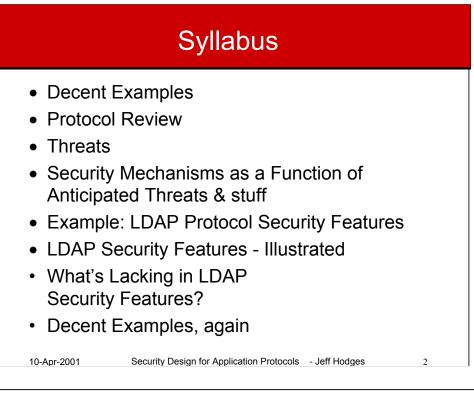
Security Design

for Application Protocols

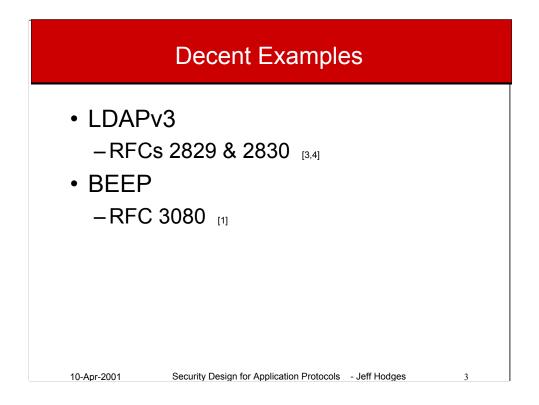
v0.2

Jeff Hodges

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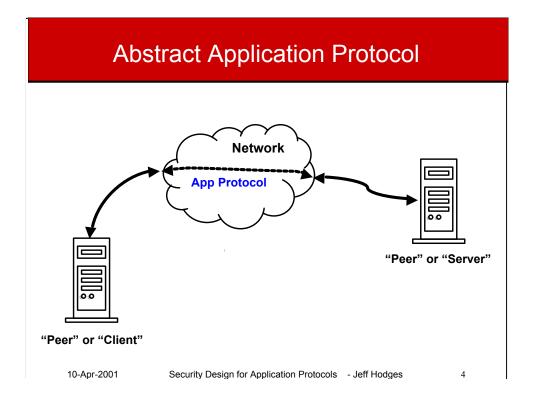


These two protocols cleanly rely upon incorporation of authentication mechanisms via SASL [8], and also incorporate a notion of establishing a TLS-based [9] secure session layer without using a separate, dedicated port.

Recent HTTP RFCs add similar capabilities to that protocol, although there is not an overall specification tying those recent capabilities to the original HTTP RFCs (2616, 2617).

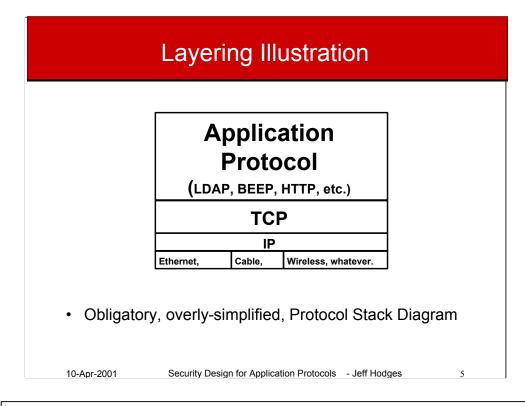
LDAPv3 has a similar specification issue as HTTP, but it will be addressed once an RFC based on http://www.ietf.org/internet-drafts/draft-ietf-ldapbis-ldapv3-ts-00.txt is issued [2].

Additionally, LDAPv3 isn't quite as "clean" as BEEP [1] in that it still has the notion of a protocol-specific, simple in-the-clear username & password authentication, also known as a "simple BIND", or a "BIND of the simple flavor" (as opposed to a SASL-based BIND); see [14].

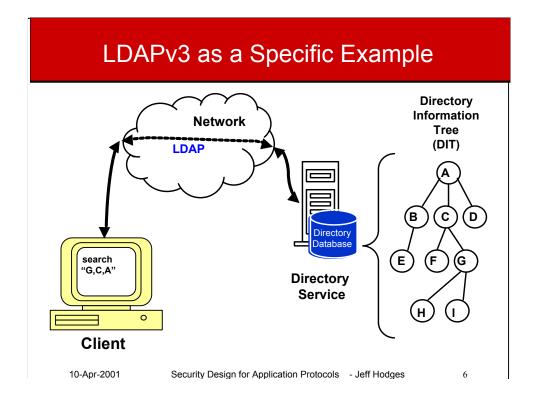


Ok, don't spend much time on this slide, it's pretty basic ;-)

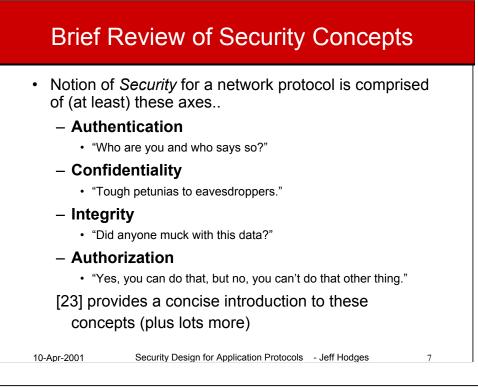
The next slide is also a simple depiction of "what's going on under the hood" of this picture.

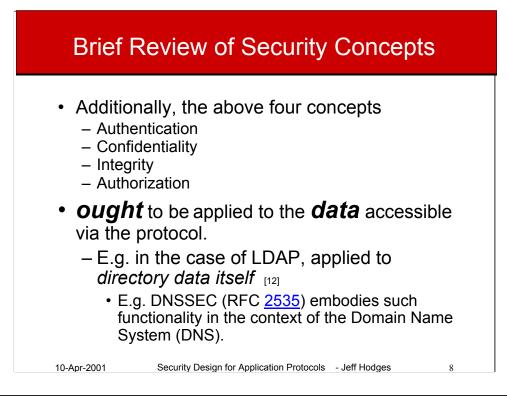


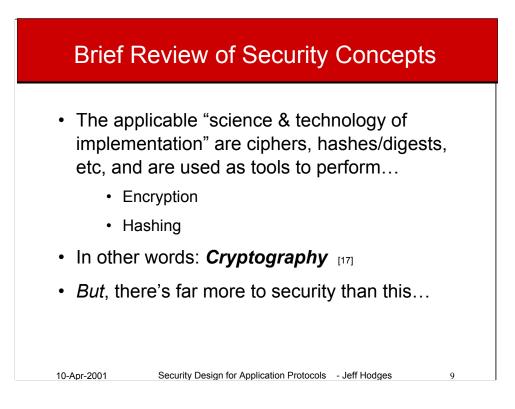
This is an illustration of "what's going on under the hood" of the previous picture -- a fair amount of stuff, all told – though much is still "hidden" in this picture, e.g. interactions with the DNS and possibly various intermediaries.



See [2] for the concise overall specification of LDAPv3.







As allustrated in the following three slides...

Refs: [11, 12, 14]

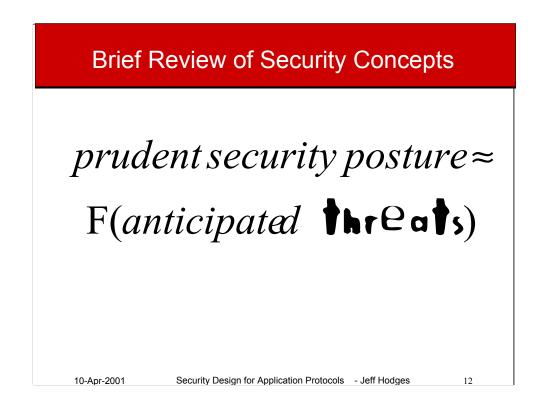
[above text fragment (that appears in the .pdf version of this talk) is irrelevant and appears to be a manifestation of some (annoying) Powerpoint bug. Sorry.]



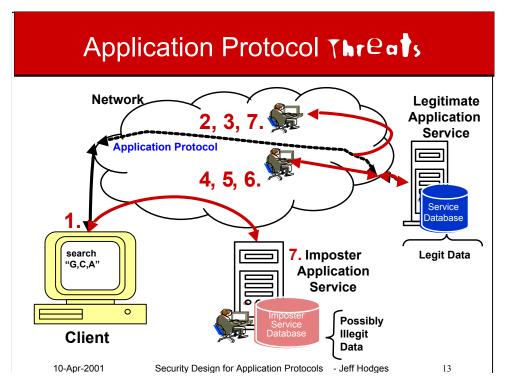
"It" – your protocol, application, overall system, and so on – is only as secure as the weakest link, in terms of design, implementation, and deployment. "Security is a process, not a product" [16]

Brief F	Review of Security Concepts
Secu	$rity \propto rac{1}{convenience}$
10-Apr-2001	Security Design for Application Protocols - Jeff Hodges 11

Ensuring security often comes at the expense of convenience, one way or another. Which has a way of making otherwise legitimate users look sorta like the bad guys at times. [16, 19, 22]



Meanwhile, the level of security one is obliged to ensure (both in terms of design and deployment) should be driven by a function of the threats one anticipates, and one's tolerance for risk. [16, 18, 19, 20, 22, 23]



Application Service threats...

1. Unauthorized access to data via data-fetching operations,

2. Unauthorized access to reusable client authentication information by monitoring others' access,

- 3. Unauthorized access to data by monitoring others' access,
- 4. Unauthorized modification of data,
- 5. Unauthorized modification of configuration,
- 6. Unauthorized or excessive use of resources (denial of service), and

7. Service Impersonation: Tricking a client into believing that information came from the legitimate service when in fact it did not, either by modifying data in transit or misdirecting the client's connection.

Myth..

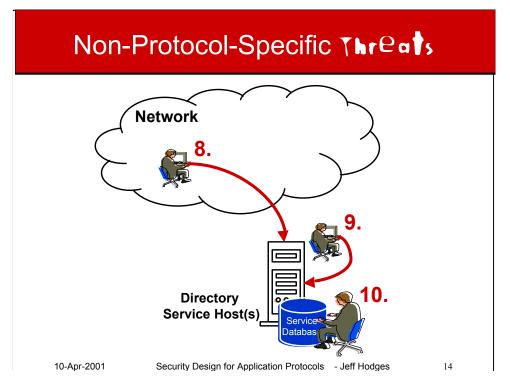
Crackers-at-large are one's primary enemies.

Reality ..

One's own administrators, employees, users are often a non-trivial source of threats, and should be considered right along with so-called external threats. See "Insiders versus Outsiders" sidebar on Page 112 of [22]

<URL:http://www.nap.edu/readingroom/books/trust/trust-4.htm#Page 112>

Refs: [3, 4, 6, 7, 8, 10, 11, 16, 18, 20, 22, 23]



Plus, there's these deployment-specific (I.e. non-application-protocol-specific) threats..

8. Various network-based attacks against the application service hosts themselves -- e.g. against the OS, other network services running on the host, etc.

9. Various attacks against the host by someone with physical or near-physical access.

E.g. access to the system console,

access to a directly-connected serial line,

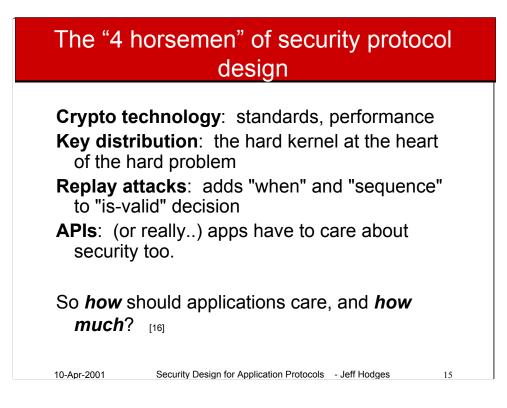
access to a directly-connected modem,

access to the system unit itself,

etc.

10. Attacks against the very media housing the directory database, e.g. simply stealing or copying the disk(s) itself.

Refs: [3, 11, 16, 18, 20, 22, 23]



.. and this one.

Refs: [11, 12, 14]

[above text fragment (that appears in the .pdf version of this talk) is irrelevant and appears to be a manifestation of some (annoying) Powerpoint bug. Sorry.]

	Security Mechanisms as a Function of threats & Data & Requesters						
scenarios	Contains Sesitive Data?	Sesitive Hijacking or IP 2 4 M		Prudent Security Mechanisms or Functions			
sc	Dala?	Threats?		Read/Write		Read/Write	Functions
				?		?	
1	Ν	N	Y	RO	Ν		None
2	Ν	N	N	N/A	Y	RO	Regstr Authentication
3	Ν	Y	N/A	N/A	N/A	N/A	Mutual authentication, Connection Integrity- Protection
4	Ν	N	Y	RO	Y	RW	Regstr Authentication
5	Y	Y	N/A	N/A	N/A	N/A	Mutual authentication, Connection Integrity- and Confidentiality-
	10-Apr-2001 Security Design for Application Protocols - Jeff Hodges 16						

This is an example of the level of thinking & caring about security we did for LDAPv3 [3]. However, it is essentially applicable to most any applicationlayer protocol. This table would apply to any information-retrieval app protocol built using the BEEP [1] framework, for example. Or on top of HTTP, SOAP, et al.

Source: [3] "Authentication Methods for LDAP", RFC 2829 (aka "AuthMeth"), Section 4. Note that there certainly are other valid combinations -- this table (and that section of AuthMeth) isn't intended to be exhaustive.

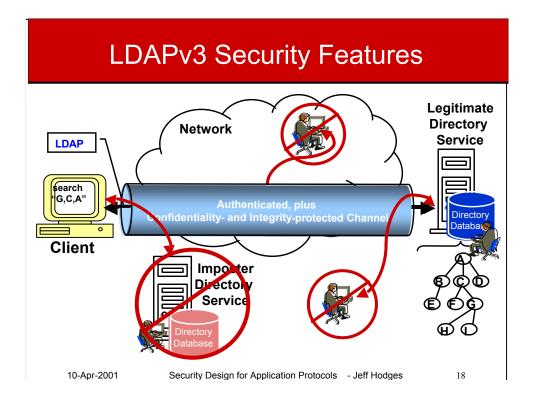
Example: LDAPv3 Protocol Security Features

- Formal notions of ..
 - Authentication Identifiers, and ..
 - Authorization Identifiers (see: [3, 4, 5, 8, 9])
- · Leverages several security mechanisms..
 - Simple passwords [3, 6, 14]
 - SASL [8]
 - Kerberos [7]
 - Digest [6]
 - SSL/TLS [4, 5, 9]
 - effectively is a session layer
- The above may be used in various combinations together. [3, 4, 5]

10-Apr-2001

Security Design for Application Protocols - Jeff Hodges

17

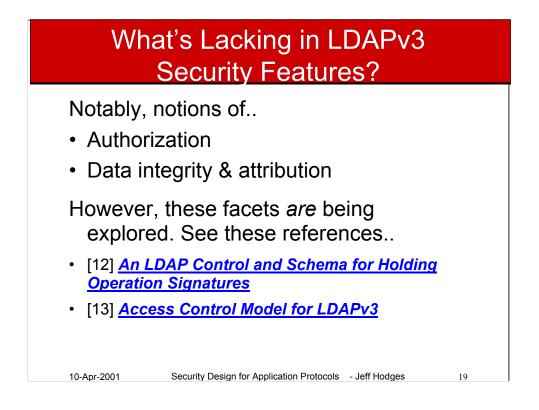


The network-based threats against the directory protocol are *largely attenuated* by having strong authentication, and a security layer.

Note that the this illustration also applies to a app protocol built using the BEEP framework.

Though, note that threats 8, 9, 10 (illustrated on slide 14) are still issues. But to what extent one attempts to address them in practice is determined by anticipated threats and one's tolerance for *risk*.

See [11, 17, 19, 21, 22, 23] for more info, and also to shed light on why the network-based threats are likely only "largely attenuated" rather than being "decisively eliminated".



Note that [12, 13] are works-in-progress.

Decent Examples, again
 LDAPv3 See especially RFCs <u>2829</u> & <u>2830</u> [3.4] BEEP RFC <u>3080</u> [1] Others? HTTP (RFC <u>2817</u>)?
Amongst this, there's an important point to consider
10-Apr-2001 Security Design for Application Protocols - Jeff Hodges 20

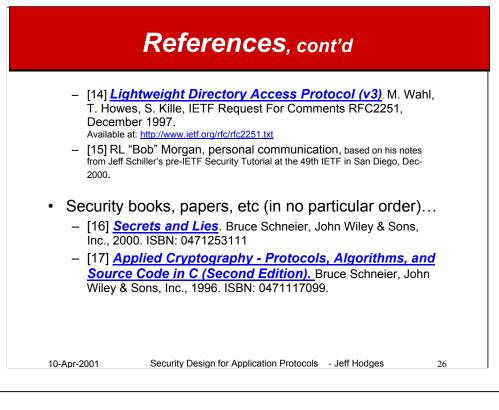


	The End
story? A protectin per Well, yes. techniqu at the appl for this t	hmmm hmmm hmmm hight a set of this really "the end" of this haven't we neglecting other aspects, such as hight against stuff like hight address such a stuff (especially ication layer) so it is unfortunately out-of-scope talk. But, it is not out-of-scope for the IETF et thinking about.
10-Apr-2001	Security Design for Application Protocols - Jeff Hodges 22

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10-Apr-2001 Security Design for Application Protocols - Jeff Hodges 27